A Fuelled Self-Reducer For System T Using simple types to encode complex ones

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Unreadable System T

```
(* sum : (nat \rightarrow nat \rightarrow nat \rightarrow nat \rightarrow nat) \rightarrow nat *)
let sum tree =
  let depth = tree 0 \ 0 \ 0 \ 0 in
  let root = tree 1 \ 0 \ 0 \ 0 in
  let heap = tree 2 in
  let go : nat -> nat = primrec depth with
             \rightarrow fun i \rightarrow 0
    7.
  | S(acc) -> fun i ->
       let (tag, data) = (heap i 0 0, heap i 1) in
       if tag == 0 then
         data 0
       else
         acc (data 0) + acc (data 1)
  in
  go root
```





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```

- $\bullet \ A \sqcup B \text{ defined inductively} \\$
- $\bullet \ \operatorname{inl}: A \to A \sqcup B$
- $\bullet \; \operatorname{inr} : B \to A \sqcup B$
- $\bullet \ \texttt{prl}: A \sqcup B \to A$
- $\bullet \ \texttt{prr}: A \sqcup B \to B$

¹Kiselyov, Simply-typed encodings: PCF considered as unexpectedly expressive programming language

System T_{\sqcup}

```
(* sum : (n \rightarrow (n \mid + \mid (n \rightarrow n \rightarrow (n \mid + \mid n \mid + \mid (n \rightarrow n))))) \rightarrow n *)
let sum t =
```

```
let depth = prl (tree 0) in
let root = prl (tree 1) in
let heap = prr (tree 2) in
let go : nat -> nat = primrec depth with
         -> fun i -> 0
  7
| S(acc) -> fun i ->
    let (tag, data) = (prl (heap i 0), prr (heap i 1)) in
    if tag == 0 then
     prl data
    else
     acc ((prr data) 0) + acc ((prr data) 1)
in
go root
```

- $\bullet \ A \times B \coloneqq \mathbb{N} \to (A \sqcup B)$
- fst p = prl (p 0)
- snd p = prr (p 1)
- (x, y) = fun i ->

if i == 0 then inl x else inr y

System $\mathsf{T}_{\sqcup \times}$

```
(* sum : (n * n * (n -> (n * (n + (n + n))))) -> n *)
let sum tree =
 let (depth, root, heap) = tree in
  let go : nat -> nat = primrec depth with
           -> fun i -> 0
    7.
  | S(acc) -> fun i ->
     let (tag, data) = heap i in
      if tag == 0 then
       prl data
      else
        let (left, right) = prr data in
        acc left + acc right
  in
```

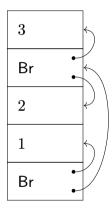
go root

- $\bullet \ A+B\coloneqq \mathbb{N}\times (A\sqcup B)$
- left x = (0, inl x)
- right x = (1, inr x)
- either f g x =
 let (i, v) = x in
 if i == 0 then f (prl v) else g (prr v)

```
(* sum : (nat * nat * (nat -> nat + (nat * nat))) -> nat *)
let sum tree =
 let (depth, root, heap) = tree in
 let go : nat -> nat = primrec depth with
   7.
     -> fun i -> 0
  | S(acc) -> fun i ->
     match heap i with
       Left(data) -> data
     Right(left, right) -> acc left + acc right
 in
 go root
```

Inductive Types²

- Heap with pointers
- Need depth for recursion
- Store root for efficiency



²Longley and Normann, *Higher-Order Computability*

```
(* sum : nat btree -> nat *)
let sum tree = fold tree with
  Lf x -> x
| Br(left, right) -> left + right
```

Examples

Lists $\mu X.1 + A \times X$ Binary trees $\mu X.A + X^2$ Finite trees $\mu X.A \times \text{List } X$

Non-Examples

•
$$\mu X.1 + ((X \to \mathbb{N}) \to \mathbb{N})$$

• $\mu X.A + (\mathbb{N} \to X)$

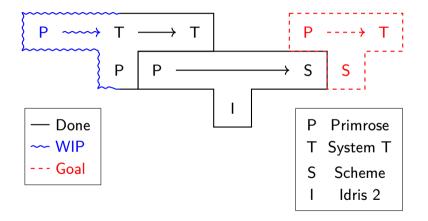
```
type term =
    Var of nat
    Zero
    Suc of term
    Rec of term * term * term
    Abs of term
    App of term * term
```

Parallel Reduction Step

```
(* step : term -> term *)
step t = fold t with
   Rec(z, s, Zero) -> z
| Rec(z, s, Suc t) -> App(s, Rec(z, s, t))
| App(Abs t, u) -> subst t u
```

Var n		->	Var n		
Zero		->	Zero		
Suc t		->	Suc t		
<pre>Rec(z,</pre>	s, t)	->	$\operatorname{Rec}(z,$	s,	t)
Abs t		->	Abs t		
<pre>App(t,</pre>	u)	->	<pre>App(t,</pre>	u)	

```
(* reduce : nat * term -> term *)
reduce (n, t) =
  fold n with
   Zero -> t
   | Suc t -> step t
```



- Encode regular types in System T
- Use for fuelled self-reducer
- Ongoing work on implementation

